

## ARCHITECT

---

### Studio Seltz Sagl — STABIO (CH), 2021 — 2022

- ◊ Involved in Concept Design, Schematic Design, Technical and Detailed Design and Architectural Survey for projects (coordinated with other disciplines) at different scales (interiors, exhibition design, refurbishment and restauration, residential development).
- ◊ Co-managed and delivered planning application documents (DC) for several projects in Ticino area, in compliance with Swiss regulations.
- ◊ Contributed to manage office activities (IT maintenance, clients meeting, structuring work-flows and interacting directly with associate architects).
- ◊ Managed and shaped Studio Seltz image and online presence, through renderings, graphics and photography.
- ◊ Competition won: public spaces and park for Stabio's town hall — 1st prize.

### Franco Maghenzani Architeti — LECCE (IT), 2020-2021

- ◊ Involved in Architectural competition Design (Concept and Preliminary phases (Social Housing Ex Galateo - Lecce, Elderly House and Kindergarten - Grosio, Market Square and parking lot - Cles.)

### Vega Engineering — MILAN, 2020 — 2021

- ◊ Designed and delivered construction documents for infrastructures, highway projects and their maintenance. In collaboration with SINA (ASTM group).
- ◊ Experience at the European Joint Research Centre in Ispra, developed architectural surveys and designed preliminary documents for medical and safety supplies buildings.
- ◊ Designed preliminary master-plans for the new Genoa Subway line/s and COOP supermarkets.
- ◊ Managed and redacted bidding documents for the provision of large public services.

## INTERN AND ARCHITECT COLLABORATOR

---

### CZA – Cino Zucchi Architeti — MILAN, 2017 — 2019

- ◊ Assisted the design team in several international architectural competitions, further developing drafting and 3D modelling skills and meeting work related deadlines.
- ◊ Organised strategies and presentations, studio portfolios, post-production projects, books design and publications, while mediating external clients.

## FREELANCE DESIGNER

---

### Ellisse Media Group — MILAN, 2020 — 2021

- ◊ Designed books for De Agostini Group, Marvel Comics and The Walt Disney Company. (Commemorative volumes for Captain America, Deadpool and Fantastic Four).

### Postaxi Srl — MILAN, 2020

- ◊ Designed and coded the front-end and back-end of the company website.

### Baj & C — MILAN, 2019

- ◊ Designed and supervised exhibition stands at Rinascente and Coin.

### Gruppo Cimbali and Museo Salterio — MILAN, 2015 — 2016

- ◊ Supervised the delivery of large editorial products from their design, illustration, production to their manufacture and print for MU2 project, co-financed by Fondazione Cariplo at EXPO 2015.
- ◊ Mediated public and private entities such as Gruppo Cimbali, Museo Salterio, town halls, universities and science committees.

### Arch. Prof. Giovanni Matteo Mai — MILAN, 2013 — 2016

- ◊ Actively involved with several fundraisers for Regione Lombardia, Fondazione Cariplo and the European Committee in prospect research and multidisciplinary projects.
- ◊ Coordinated and delivered graphic design materials for MI LAND PROJECT and Buccinasco Castle restauration.
- ◊ Supported teaching activities at the school of Civil Architecture (Polimi) in Milano.

### Laboratorio PARID | Politecnico di Milano — MILAN, 2013 — 2016

- ◊ Researched with multidisciplinary scientific teams and institutions (Fondazione Cariplo, Parco Del Ticino, Parco Agricolo Sud, Dastu) for the restoration and use of agricultural landscapes and buildings.
- ◊ Designed and delivered graphic material and static exhibitions for joint projects such as AGRICITY and PAESAGGI DI MARCITA.

### Hyundai, Safilo Group — MILAN, 2012, 2015, 2016

- ◊ Photographer and Reporter at the Fuorisalone Design Week 2012, 2015 and 2016.

# Federico Meroni

Milan

+39 3757329338

info@federicomeroni.com

federicomeroni.com

## EDUCATION

---

### M. Arch.in Architecture

Politecnico di Milano 2017 — 2019

110 cum laude

*The Necessary Architecture*

*Hydrogeological Risk and Infrastructure in the Spluga Valley. Methods, strategies and projects for securing and regenerating a specific mountain territory.*

### B. Arch. - Construction Architecture

Politecnico di Milano 2013 — 2016

110 cum laude

### B.Des. Communication Design

Politecnico di Milano 2009 — 2012

105/110

### Classical High School Diploma

2004—2009

90/100

## SKILLS

---

- ◊ Manual sketching, conceptualization, prototyping.
- ◊ Graphic and Editorial Design.
- ◊ Photography.
- ◊ Architecture, construction techniques, details and graphics.
- ◊ Team management and coordination.
- ◊ Adobe Illustrator, Indesign, Photoshop, Lightroom, After Effects, Premiere.
- ◊ 2d/3d Autocad, Rhinoceros with Grasshopper and parametric plugins, Revit.
- ◊ 3D and rendering softwares (Vray, Lumion, Maya, Mental Ray) and post-production.
- ◊ HTML/CSS, Javascript and PHP, CMS (Wordpress), Coda, Visual Studio Code
- ◊ QGIS and various plugins.

## LANGUAGES

---

Italian: mother tongue

English: (Cambridge FCE, B1)

## LICENSES

---

- ◊ Licensed Architect (sez. A - Como) 3092
- ◊ EU/EFTA G permit
- ◊ European Driving Licence (B)

I hereby authorize the use of my personal data in accordance to the GDPR 679/16 - "European regulation on the protection of personal data".

Milan

16/05/2022

